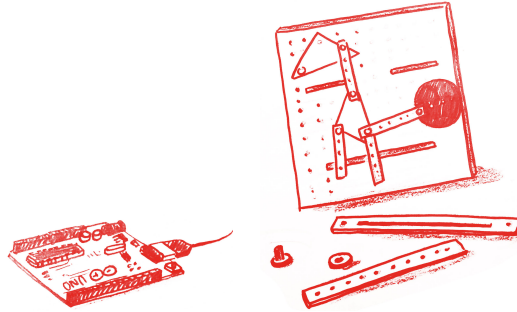


Eun Young Park

Product/media designer and artist

<http://eunyoungpark.co>



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/Summary

A multidisciplinary designer and artist who is experienced and skilled at bridging separate domains to come up with novel artifacts and experiences. I work between art and technology, art and design, 2d and 3d design, and digital and physical media. Most of all, playful design and future-driven design is the tools of my trade.

/Work Experiences

Creator-in-residence, Asia Culture Center, Gwangju, Korea (2017~)

- o working towards the *Makerspace Building Block* (working title)
- o Experimenting with the material and tools of softrobotics

Concept Designer Intern, Creative Play Lab, LEGO, Billund (2016)

- o Ideating and prototyping multiple digital+physical play product ideas
- o Initiating an individual project and experiencing the whole process of product development from ideation to evaluation

Artist-in-residence in the Tinkering Studio, Exploratorium, San Francisco, USA (2016)

- o Holding workshops for staff and museum visitors
- o Participating in the Bay Area Maker Faire with the Exploratorium, holding workshops and showing an installation
- o Exhibiting my tool in the Cabinet of Curiosities in the Tinkering Studio

Producer and main artist, the duo exhibition "Connected", Audio Visual Pavilion, Seoul (2016)

- o Producing the exhibition and participating as a main artist

Artist and workshop teacher, "Sketch-A-Move/ Move-A-Sketch", Artience Lab, with the support and collaboration with ETRI/ KRIS, Daejeon, Korea (2015)

- o Participating as a designer and a workshop teacher

Self-employed artist and designer (2004 ~)

- o Designing products (toy, stools)
- o Working on new media installations
- o Staying as an artist-in-residence in museums
- o Organizing workshops and participating in Maker Faire's
- o Producing a duo exhibition
- o Participating in multiple group exhibitions

/Skills

Well versed in 2D (Adobe CS) and 3D design (Rhino).

Experienced at creative coding (Processing, Arduino IDE, Javascript, openFrameworks, Unity)

Skilled at fast prototyping with electronics, digital fabrication, and wood/metal working

Proficient in drawing and video editing (Final Cut Pro and Motion)

Experienced at kinetic and robotic installations

Experienced at crafts such as bookbinding, printmaking, ceramics and Knitting

LEGO model building

/Selected Press

"LINKKI" was included in top 10 tech gadgets and devices in designboom (2015)

"LINKKI" appeared in Co.Design (Fast Company), designboom, CreativeApplications.Net (2015)

"Oongsung Oongsung" appeared in CreativeApplications.Net (2014)

"The most promising female directors this year", CINE21 (2006)

/Awards & Funds

iF Student Design Award 2016, winning entries in toy and teaching material Product (2016)

Grant for multidisciplinary project, Art Council Korea (2015)

Grant for Artience Project, Daejeon

/Education

Doctoral candidate in Design, School of Arts, Design and Architecture, Aalto University, Helsinki, Finland (2016 ~)

M.A. in New Media, School of Arts, Design and Architecture, Aalto University, Helsinki, Finland (2013 ~ 2016)

Exchange study in Advanced New Media class, Visual Communication, Universität der Künste (UDK) Berlin, Germany(2014)

B.F.A. in Film Directing and Production, Korea National University of Arts, Seoul, Korea

B.S.E. in Chemical Technology, Seoul National University, Seoul, Korea

/Selected Publication

"LINKKI: A planar linkage-based kinetic toy as a tool for education and design", short paper, FabLearn 2016, Stanford University (doi: 10.1145/3003397.3003411)

/Selected Exhibitions (artist+designer)

"Connected", duo exhibition, Audio Visual Pavilion, Seoul (2016)

"Annual Rings 1994–2014. A New Generation of Wood Architecture", Museum of Finnish Architecture (2014), Two stools (wood furniture, individual work)

Helsinki Design Week 2014, Kluuvi Gallery, Helsinki, Finland, Press Play (a kinetic installation in collaboration with LEGO, group work)

"Happy Ever After", Kaapeli, Helsinki, Finland (2014), Mechanical Cartoon, Study 2 (a kinetic interactive media art installation, individual work)

"Nightmare before Christmas", Aalto Innovation House, Espoo, Finland (2013), Oongsung Oongsung (a kinetic interactive media art installation, individual work)

/Selected Film Projects and Screenings (writer+director)

Diary (HD, 5min, 2011)

Seoul International Extreme Short Image & Film Festival

DMZ Korean International Documentary Festival

Rendez-vous (16mm b/w, 20min, 2004)

São Paulo International Short Film Festival

International Film Festival in Drama, Greece

International Woman's Film Festival in Seoul

Independent Film & Video Maker's Forum

Mis-en-scene Short Film Festival

Seoul Independent Film Festival

KBS Independent Film Theatre

/Selected Comic Projects, Publications (author)

Casting On 1~4 (graphic novel, self-publishing, 2013)

I don't know (published in Goraeya magazine, shorts 18p, 2010)

Culture and Art Foundation (2015)

/Languages

Korean, mother tongue

English, fluent

French & Japanese, beginner's